

# MilSim Scenario Paintball Games

## Notes for Leaders & Players:

### 1. Customize These Games For Your Needs:

- I developed these games based on different scenarios on the news and different games I read up on across the internet. You can customize them as much as you want.
- The pictures you see in the scenarios are captured from Google Earth. I pulled the satellite pictures of my playing field and overlaid a grid to make the operation brief a bit more believable. Use your imagination and have fun with it!
- Watch Discovery Channel's Special Ops. This will give you the idea of how these MilSim games play out.

### 2. Keep it Simple:

- After playing these scenarios, it was evident to me that the gameplay is in-depth and complicated. You will need to explain them to the participants and "captains" at the start of your game so they can explain it to their "troops."
- I'd recommend that you keep it as simple as you can. Tweak these scenarios to meet your playing conditions. If you're not familiar with some of the countries in these documents, change them to something more simplistic.

## Prep Work is Needed:

- Some of the games require some prep work. As the group leader, you will need to read these scenarios to explain them to the teams. Also, you should plan to do some prep work to get your field set up.
- For example, I built a 10 foot nuclear weapon with a long hyper-tube, old wiring harness, old drill case (to serve as the guidance system, and a lot of imagination). I then had to hide it in the woods that was safe as well as able to be found within the playing time.
- You can get as creative as you want. (Instead of a 10 foot missile, you can use a steel drum or trashcan to serve as enriched uranium drum that needs to be protected, or buy a \$10 piece of PVC tube, and with a little spray paint, it can serve as your missile. Get creative and have fun!

## There are 3 MilSim Games listed here. As I think of more and create them, I'll post.

1. **Operation: Man Down** – Simulation of pilot downed behind enemy lines.
2. **Operation: Cold War** – MilSim Scenario involving the sale of nuclear weapons to enemy countries
3. **Operation: Black Hawk Down** – Simulation of crash landing behind enemy lines (similar to the movie)

## MilSim Scenarios on the way:

1. **Operation: Prisoner transport** – MilSim involving the transport of hostages by enemy forces
2. **Operation: Foreign Aid** – MilSim involving rebel forces trying to steal humanitarian aid being shipped to refugees
3. **Operation: Nuclear Reactor Meltdown**– Timed MilSim involving the takeover of a nuclear generator by rebel forces.

# MILSIM GAME 1





# Operation: Man Down – US Air Force Stealth Bomber Pilot

**Mission Classification: TOP SECRET**

You are a US Air Force pilot who was flying a top secret surveillance mission over North Korea. Your objective was to capture surveillance images of the North Korean Scientific Research And Development center (SRAD-C). Though the Northern Korean Government denies the claims, the US Government and the United Nations believe that the SRAD-C scientists are in the final stages of preparing enriched Uranium to be put into a long-range nuclear warhead, capable of hitting the USA.

At 2200 hours, your plane experienced an unknown mechanical malfunction and you lost radio contact over the Northern Border of North Korea. You were able to jettison the aircraft, but are downed somewhere in North Korea. The Stealth Bomber's TSD-3 (tactical self-destruction detonation device) destroyed the aircraft after you jettisoned. As you jettisoned, the Stealth Bomber's black box (attached to your seat) jettisoned with you.

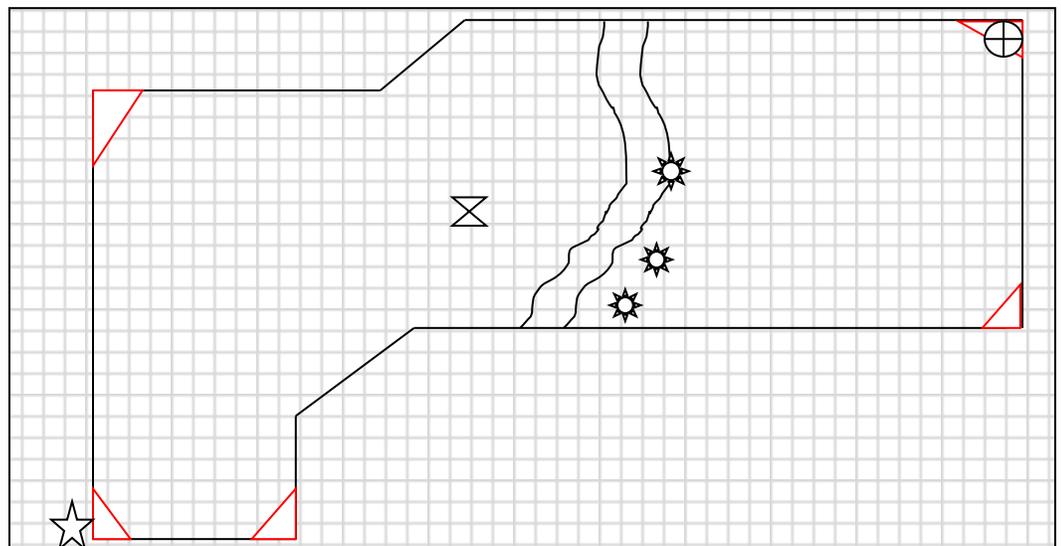
## Objectives:

1. Remain hidden and keep the black-box safe.
2. Await rescue party. You are to regroup with a Marine Recon team
3. Engage enemy only if fired upon.
4. Assist the US Marine Recon team if they have other objectives to complete

NOTE: Due to mounting diplomatic pressures between the UN and North Korea, the US cannot afford an international incident. If you are captured, the US Government denies all existence of the mission. Good luck and God Bless.

## SURVEILLANCE IMAGE FROM YOUR ONBOARD RADAR:

- ⊗ SRAD-C
- ☀ Mounting War N/S Korea
- ⊕ Your current location



# North Korean Military Intelligence Center

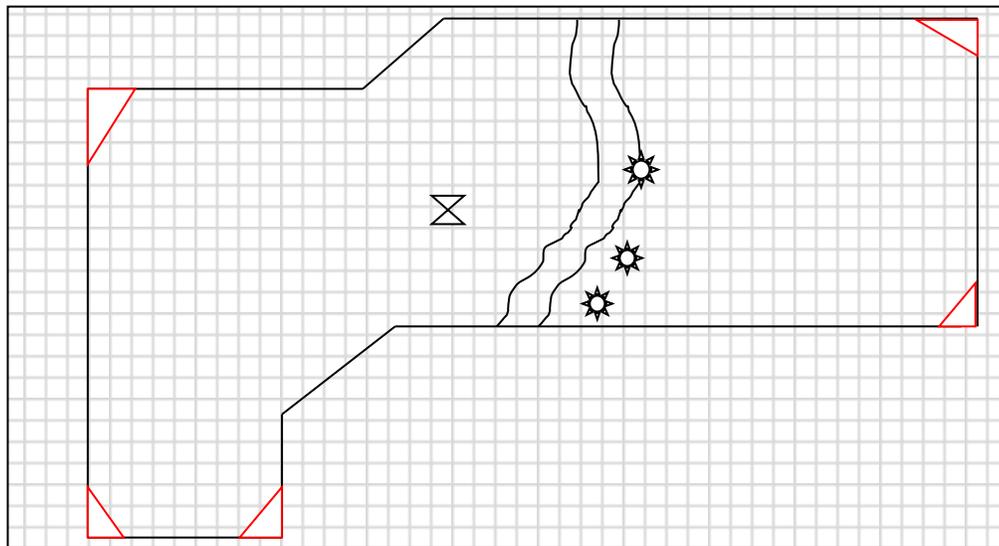
You are a member of the Northern Korean military force. The mounting pressure from the UN to halt purification of enriched Uranium has caused unrest at the border between North Korea and South Korea. Southern Korean military forces are mounting and an attack is eminent.

Additionally, you fear that the Southern Korean army is planning an attack to steal the enriched Uranium at your North Korean Scientific Research And Development center (SRAD-C). You have been informed by your military commanders that the US has been sending spy planes and they suspect that your scientists are enriching weapons grade Uranium.

## Objective:

1. Assign a Military General to determine how to assign tasks to your military personnel to complete your objectives.
2. Protect the SRAD-C.
3. Defend your borders
4. Kill or capture the Southern Korean military who oppose.

Note: There is mounting tension between North and South Korea. Though you have mounted military personnel along the border, a cease fire is holding, but is extremely fragile.



⊗ SRAD-C

☀ Mounting War N/S Korea

# North Korean Military Intelligence Center



# Southern Korean Military Intelligence Center

You are a member of the Southern Korean military force. The Southern Korean Army is pressuring the UN because it believes that Northern Korea is purifying Uranium for weapons grade nuclear armament. The mounting pressure on the UN and increased political stress between North and South Korea has caused the South to escalate their military force against North Korea. Even though the North's military force is far superior, your government thinks that the UN will respond to send peacekeeper talks. As such, you are mounting forces on the border.

Additionally, you are planning an attack to steal the enriched Uranium at the North Korean Scientific Research And Development center (SRAD-C) is producing. Satellite images have pinpointed the secret SRAD-C location.

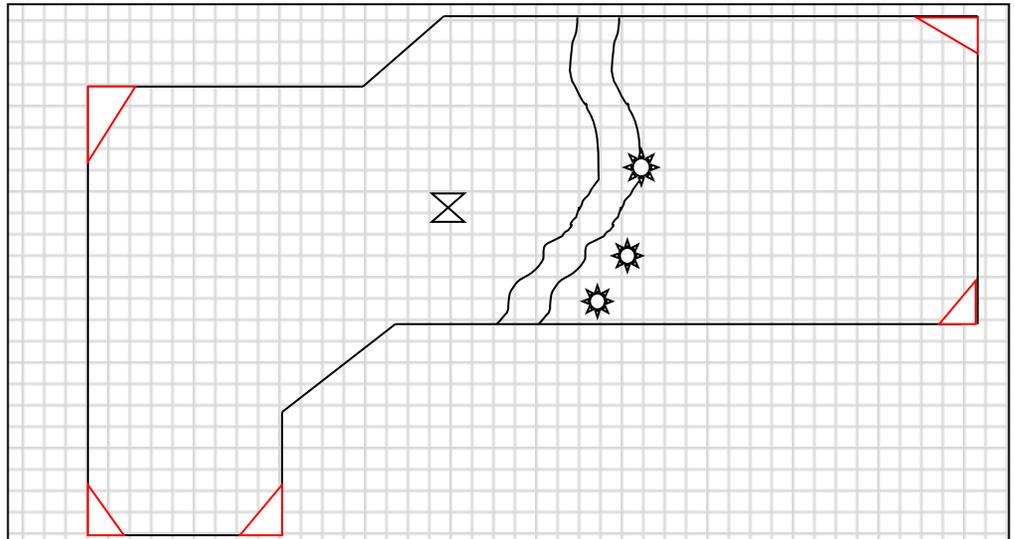
## Objective:

1. Assign a Military General to determine how to assign tasks to your military personnel to complete your objectives.
2. Mount an army toward the North-Eastern border.
3. Defend the border against a possible invasion from North Korea.
4. Kill or capture the North Korean military who oppose.
5. Send a secret team to break into the SRAD-C and steal the enriched Uranium. Kill all scientists and military personnel.

Note: There is mounting tension between North and South Korea. Though you have mounted military personnel along the border, a cease fire is holding, but is extremely fragile.

⊗ SRAD-C

☀ Mounting War N/S Korea



# Southern Korean Military Intelligence Center



## MILSIM GAME 1 Player Cards



**You are a member of special US Spec Ops recon team.**

**See Tony for your Mission Card and armband.**

**Follow the instructions on the Mission Card.**



**You are a member of special US Spec Ops recon team.**

**See Tony for your Mission Card and armband.**

**Follow the instructions on the Mission Card.**



**You are a Pilot with the US Air Force conducting secret surveillance mission when your plane went down.**

**See Tony for your Mission Card and armband.**

**Follow the instructions on the Mission Card.**



**You are a member of the Northern Korean Military.**  
**Enter the woods and group with your other Military personnel in the middle bunker.**  
**There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the Northern Korean Military.**  
**Enter the woods and group with your other Military personnel in the middle bunker.**  
**There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the Northern Korean Military.**  
**Enter the woods and group with your other Military personnel in the middle bunker.**  
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**You are a member of the Northern Korean Military.**  
**Enter the woods and group with your other Military personnel in the middle bunker.**  
**There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the Northern Korean Military.**  
**Enter the woods and group with your other Military personnel in the middle bunker.**  
**There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the South Korean Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the South Korean Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the South Korean Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the South Korean Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the South Korean Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the South Korean Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**

# **MILSIM GAME 2**

# Operation: Cold War

## Mission Classification: TOP SECRET

During the Cold War that mounting political pressures between the US and Soviet Union increased military and nuclear presence across the two countries. Nuclear tensions escalated during the 1980's, and then both countries finally agreed in the early 1990's to nuclear disarmament, after the collapse of the Soviet Union. However, many of the nuclear weapons were unaccounted for and disappeared within Russia. The US has led top secret recon missions since the early 1990's to locate and disarm these nuclear weapons as they pose a significant threat to world powers. A recent recon team has located one of the nuclear weapons deep within the city of Baku in Azerbaijan. The US has believes it has intel that the Baku government has been secretly trading weapons with Kazakhstan and funneling the weapons through Iraq, Afghanistan, and other enemy countries.

## Objectives:

1. You are to regroup with your Marine Recon team, then Infiltrate into the city Baku
2. Locate and disarm nuclear weapon (surveillance imagery indicates last coordinates)
  - a. Locate Tactical Guidance Computer (TGC)
  - b. Ensure TGC is connected to weapon (locate port near top of warhead)
  - c. Cut RED wire. Cutting other wires can cause the weapon to destruct
  - d. Disconnect and acquire TGC
3. Eliminate military forces who oppose
4. The CIA has obtained intel that the Baku government has plans to sell the nuclear weapon in the near future. After you locate and disarm the nuclear weapon, eliminate all military forces from both countries to stop the sale to Kazakhstan.

NOTE: Existing treaties ensure political and economic peace between US and Baku. The US cannot afford an international incident. If you are captured, the US Government denies all existence of the mission. Good luck and God Bless.

## Satellite Image: Possible location of the Nuclear Weapon



Note: You are to insert at the south-western border. Once across the border, you are with the Baku city.

☆ Marine Recon Regroup Station

⊗ Baku Military Base

⊕ Possible Location of Weapon

## **Azerbaijan Military Command**

You are a member of the Azerbaijan military force. During the Cold War that mounting political pressures between the US and Soviet Union increased military and nuclear presence across the two countries. Nuclear tensions escalated during the 1980's, and then both countries finally agreed in the early 1990's to nuclear disarmament, after the collapse of the Soviet Union. However, many of the nuclear weapons were unaccounted for and disappeared within Russia. The Baku government has been secretly trading weapons with Kazakhstan and funneling the weapons through Iraq, Afghanistan, and other countries. Your government is in the process of building a nuclear weapon and will be selling it in the near future. The weapon is almost operational and members of the Kazakhstan's military are coming to purchase the weapon.

### **Objective:**

1. Assign a Military General to determine how to assign tasks to your military personnel to complete your objectives.
2. Protect the military base
3. Protect the nuclear weapon (keep location secret). Do not disclose the location at any cost.
4. Meet with the Kazakhstan's military representatives. You have been authorized to accept the payment.
5. Maintain good relations with the military representatives.
  - a. If they turn hostile, kill or capture the any military who oppose.
  - b. If they refuse payment, kill or capture the military representatives.

# Azerbaijan Military Command



☆ Kazakhstan Military Base

⊗ Baku Military Command

⊕ Location of Nuclear Weapon

## **KAZAHKSTAHN GOVERNMENT MILITARY FORCE**

You are a member of the Kazakhstan's Government Military Force. During the Cold War that mounting political pressures between the US and Soviet Union increased military and nuclear presence across the two countries. Nuclear tensions escalated during the 1980's, and then both countries finally agreed in the early 1990's to nuclear disarmament, after the collapse of the Soviet Union. However, many of the nuclear weapons were unaccounted for and disappeared within Russia. Your government secretly engaged in negotiations with the Azerbaijan government has been secretly trading weapons with Kazakhstan's Military. Your government has been selling weapons on the black market to enemies of Eastern countries such as Iraq, Afghanistan, and others. You have obtained intel that the Azerbaijan's government is in the process of building a nuclear weapon and will be selling it in the near future. The intel indicates that the weapon is almost operational.

### **Objectives:**

1. Assign a Military General to determine how to assign tasks to your military personnel to complete your objectives.
2. Defend your military base.
3. Send representatives to meet with the Azerbaijan's military. You have been authorized to give payment, but you want to see the nuclear weapon and inspect it.
4. Protect your representatives.
5. Maintain good relations with the Azerbaijan's military representatives.
  - a. If they turn hostile, kill or capture the any military who oppose.
6. Deploy a small military recon team to steal the nuclear weapon's guidance system
  - a. Location unknown, but the guidance system should be near the nuclear weapon
  - b. Disconnect terminal wires and bring back guidance system to your military base

# KAZAHKSTAHN GOVERNMENT MILITARY FORCE



☆ Kazakhstan Military Base

⊗ Baku Military Command

Location of Nuclear Weapon (unknown)

## MILSIM GAME 2 Player Cards



**You are a member of special US Spec Ops recon team.  
See Tony for your Mission Card and armband.  
Follow the instructions on the Mission Card.**



**You are a member of special US Spec Ops recon team.  
See Tony for your Mission Card and armband.  
Follow the instructions on the Mission Card.**



**You are a member of special US Spec Ops recon team.  
See Tony for your Mission Card and armband.  
Follow the instructions on the Mission Card.**



**You are a member of special US Spec Ops recon team.  
See Tony for your Mission Card and armband.  
Follow the instructions on the Mission Card.**



**You are a member of the Kazakhstan Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the Kazakhstan Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the Kazakhstan Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the Kazakhstan Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the Kazakhstan Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**



**You are a member of the Kazakhstan Military.**

**Enter the woods and group with your other Military personnel in the Right bunker (facing the playing field). There you will be given your Mission Card and armband. Read and follow instructions.**



You are a member of the Azerbaijani Military.

Enter the woods and group with your other Military personnel in the center bunker. There you will be given your Mission Card and armband. Read and follow instructions.



You are a member of the Azerbaijani Military.

Enter the woods and group with your other Military personnel in the center bunker. There you will be given your Mission Card and armband. Read and follow instructions.



You are a member of the Azerbaijani Military.

Enter the woods and group with your other Military personnel in the center bunker. There you will be given your Mission Card and armband. Read and follow instructions.



You are a member of the Azerbaijani Military.

Enter the woods and group with your other Military personnel in the center bunker. There you will be given your Mission Card and armband. Read and follow instructions.



You are a member of the Azerbaijani Military.

Enter the woods and group with your other Military personnel in the center bunker. There you will be given your Mission Card and armband. Read and follow instructions.



You are a member of the Azerbaijani Military.

Enter the woods and group with your other Military personnel in the center bunker. There you will be given your Mission Card and armband. Read and follow instructions.

# MILSIM GAME 3

## **Black Hawk Down – Somali Militia = RED TEAM**

**Note: Read aloud to your team at your base of operations located in the middle bunker**

### **Scenario:**

On the afternoon of October 3, 1993, a UN military raid made attempts to capture two of your Somali Warlords for crimes against humanity. During the mission, you capture 2 UN Soldiers and are keeping them hostage. Also, one of your Militia shoots down a UN Black Hawk helicopter with a RPG, downing it in your borders.

### **Mission:**

You have 2 objectives:

1. Protect the 2 captured UN Soldiers you capture
2. Locate the downed helicopter and capture or kill the UN pilots

### **Game Play:**

1. Assemble in the Middle Rear Bunker. This is your Military Base.
2. Assign a Military General
3. Military General decides how to split up your Army.
  - a. You need to post guards to protect your 2 hostages
  - b. You need to send your army to capture the down helicopter pilots
4. **Ask who the hostages are. Remove their weapons and tactical gear. Store in safe place in the bunker.**
  - a. **Note: Hostages are not permitted to take their weapons unless they are freed by their team. You cannot use their weapons and steal their air/paintballs. You must leave them in the bunker with the hostages.**
5. Game play stops when you kill or capture UN Soldiers and bring them to your Military base
6. Feel free to use the entire field. No need to just stick to the woods. Do not go beyond boundary lines though

**Note: You cannot shot your hostages or use them as human shields.**

## **Black Hawk Down – UN Recon Force = BLUE TEAM**

**Note: Read aloud to your team at your base of operations located at the border on the RIGHT side of the field**

### **Scenario:**

On the afternoon of October 3, 1993, a UN military raid made attempts to capture two Somali Warlords for crimes against humanity. During the mission, the Somali Militia captures 2 of your UN Soldiers and are keeping them hostage. Also, one of the Somali Militia shoots down a UN Black Hawk helicopter with a RPG, now downed behind enemy lines.

### **Mission:**

You have 2 objectives:

1. Locate the downed helicopter and safely escort the downed pilots to the UN Base of Operations
  - a. Kill all Somali Militia who oppose
2. Locate and free the hostages and safely escort the hostages back to UN Base of Operations
  - a. Kill all Somali Militia who oppose

### **Game Play:**

1. Assemble at the UN Base of Operations (located at the “wood pile” border)
2. Assign a Military Captain
3. Military Captain decides how to split up your Recon Force.
  - a. You need to send a recon force to free the 2 hostages
  - b. You need to send a force to secure the down helicopter and assist the pilots (who are swarmed by Somali insurgents)
4. Game play stops when you:
  - a. Kill all Somali Militia and escort the pilots back to your Base of Operations
  - b. Free the 2 hostages and escort them back to your Base of Operations
5. Feel free to use the entire field. No need to just stick to the woods. Do not go beyond boundary lines though

## **Black Hawk Down – UN Pilots = BLUE TEAM**

**Note: Read aloud to your co-pilot at the helicopter.**

### **Scenario:**

On the afternoon of October 3, 1993, a UN military raid made attempts to capture two Somali Warlords for crimes against humanity. During the mission, the Somali Militia captures 2 of your UN Soldiers and are keeping them hostage. Also, one of the Somali Militia shoots down a UN Black Hawk helicopter with a RPG, now downed behind enemy lines. Before your helicopter went down, you were able to radio for help. A recon team is on way to assist you.

### **Mission:**

Your objectives:

1. Stay and protect the helicopter. Only leave if your life is threatened. Protect at all costs!
2. Await reinforcements. Leave with them and return to the safety of your home base.
3. Kill all Somali Militia who oppose
4. Once your reinforcement has arrived, help to locate and free the hostages and safely escort the hostages back to UN Base of Operations

### **Game Play:**

1. Assemble at the helicopter
2. Shoot any approaching enemies.
3. The captain of your recon team sent a small recon force to free the 2 hostages
  - a. Once your help arrives, you should help to locate and find the hostages and return to home base.
4. Game play stops when you:
  - a. Kill all Somali Militia and are escorted back to your Base of Operations
  - b. Free the 2 hostages and escort them back to your Base of Operations
5. Feel free to use the entire field. No need to just stick to the woods. Do not go beyond boundary lines though

**Player Cue Cards (Cut out and give to team members.)**

<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>
<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>
<b>RED TEAM SOMALI MILITIA</b>	<b>BLUE TEAM</b> ★ <b><i>HOSTAGE</i></b> (Get Blue Armband, but go with Red Team. Tell them that you are a hostage. At enemy base, give them your weapon)	<b>BLUE TEAM</b> ★ <b><i>HOSTAGE</i></b> (Get Blue Armband, but go with Red Team. Tell them you are a hostage. At enemy base, give them your weapon)
<b>RED TEAM SOMALI MILITIA</b>	<b>BLUE TEAM</b> ★ <b><i>DOWNED PILOT</i></b> (Get Blue Armband, but go to the helicopter.)	<b>BLUE TEAM</b> ★ <b><i>DONWED PILOT</i></b> (Get Blue Armband, but go to the helicopter).
<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>
<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>
<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>
<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>
<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>
<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>	<b>RED TEAM SOMALI MILITIA</b>

# MILSIM GAME 4

## **OPERATION: HUMANITARIAN AID – UN Pilots = BLUE TEAM**

**Note: Read aloud to your co-pilot at the helicopter.**

### **Scenario:**

You are part of the Red Cross providing Humanitarian Aid to starving refugees when rebels shot down your helicopter. You must protect your humanitarian cargo in the helicopter from the rebels who are trying to steal your supplies. Before your helicopter went down, you were able to radio in for help from the UN Military Force.

### **Mission:**

Your objectives:

1. Protect the cargo in your helicopter. Kill any rebels who try to steal your supplies.
2. Await military aid from the UN Military Force.

### **Game Play:**

1. Assemble at the helicopter
2. Shoot any rebels who are trying to steal your supplies.
3. Await UN military help.
4. Game play stops when you kill or capture UN Soldiers and bring them to your Military base
5. Feel free to use the entire field. No need to just stick to the woods. Do not go beyond boundary lines though

## **OPERATION: HUMANITARIAN AID = RED TEAM**

**Note: Read aloud to your team at your base of operations located at the border on the LEFT side of the field (by the wood pile border)**

### **Scenario:**

You are part of a rebel force trying to steal Humanitarian Aid from the Red Cross to your enemy refugees when rebels shot down your helicopter. You must steal the humanitarian cargo in the helicopter.

### **Mission:**

Your objectives:

1. Steal the cargo in your helicopter. Kill any forces who try to stop you.
2. Bring the cargo to the *far LEFT bunker* (your home base)

### **Game Play:**

1. Assemble at the far left border of the field (located at the “wood pile” border)
2. Assign a Military Captain
3. Military Captain decides how to split up your Recon Force to attack.
4. Game play stops when you:
  - a. Kill the pilots and steal the cargo by bringing it back to your home base
5. Feel free to use the entire field. No need to just stick to the woods. Do not go beyond boundary lines though

## **OPERATION: HUMANITARIN AID – UN Recon Force = BLUE TEAM**

**Note: Read aloud to your team at your base of operations located at the border on the MIDDLE BUNKER**

You are part of a rebel force trying to steal Humanitarian Aid from the Red Cross to your enemy refugees when rebels shot down your helicopter. You must steal the humanitarian cargo in the helicopter.

### **Mission:**

Your objectives:

1. Protect the downed pilots
2. Bring the cargo to the far RIGHT bunker

### **Game Play:**

1. Assemble at the MIDDLE BUNKER (YES, MIDDLE)
2. Assign a Military Captain
3. Military Captain decides how to split up your Recon Force to attack forces and protect the pilots and retrieve the cargo
4. Game play stops when you:
  - a. Kill the rebel forces trying to steal the cargo and bringing cargo back to your home base
5. Feel free to use the entire field. No need to just stick to the woods. Do not go beyond boundary lines though

**Player Cue Cards (Cut out and give to team members.)**

<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>
<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>
<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>
<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>
<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM</b> <i><b>DONWED PILOT</b></i>  (Get Blue Armband, but go to the helicopter.)	<b>BLUE TEAM</b> <i><b>DONWED PILOT</b></i>  (Get Blue Armband, but go to the helicopter).
<b>RED TEAM REBEL FORCES</b>	<b>RED TEAM REBEL FORCES</b>	<b>RED TEAM REBEL FORCES</b>
<b>RED TEAM REBEL FORCES</b>	<b>RED TEAM REBEL FORCES</b>	<b>RED TEAM REBEL FORCES</b>
<b>RED TEAM REBEL FORCES</b>	<b>RED TEAM REBEL FORCES</b>	<b>RED TEAM REBEL FORCES</b>
<b>RED TEAM REBEL FORCES</b>	<b>RED TEAM REBEL FORCES</b>	<b>RED TEAM REBEL FORCES</b>
<b>RED TEAM REBEL FORCES</b>	<b>RED TEAM REBEL FORCES</b>	<b>RED TEAM REBEL FORCES</b>

# MILSIM GAME 5

**Operation:** China Mart

## **Blue Team: USA Military**

### **Scenario:**

Due to the soaring prices of fuel impacting the costs of food and goods across the US, America has united and decided to boycott WalMart to send a message to world leaders, especially China. The boycott has been going on for 2 months and WalMart's sales are down 50%. The boycott is going strong and now is impacting China's economy. The Chinese Military leader, General He Flig Poo, has snapped under all the pressure and has gone crazy! He's threatening to launch a nuclear missile against the USA to stop the boycott.

### **Mission Objectives:**

1. Locate the nuclear weapon and steal the Tactical Guidance Navigation System attached to the missile by disconnecting the wires attached to the missile
2. Locate and steal the Satellite Linked Upload Remote Processor (SLURP unit) located in one of the Chinese Military Bases.
3. Overtake and take command of General He Fling Poo's military helicopter.
4. Kill all Chinese forces

### **Game Play:**

1. Assemble at the LEFT Most Border (by the wood pile)
2. Assign a Military Captain
3. Captain decides how to split up the forces to complete objectives
4. Game ends when the Tactical Guidance System and the SLURP unit are stolen and returned to the US Military base at the far at the **LEFT bunker** or when all enemy forces are eliminated

**Operation:** China Mart

## **RED Team: CHINESE Military**

### **Scenario:**

Due to the soaring prices of fuel impacting the costs of food and goods across the US, America has united and decided to boycott WalMart to send a message to world leaders, especially China. The boycott has been going on for 2 months and WalMart's sales are down 50%. The boycott is going strong and now is impacting China's economy. The Chinese Military leader, General He Flig Poo, has snapped under all the pressure and has gone crazy! He's threatening to launch a nuclear missile against the USA to stop the boycott.

### **Mission Objectives:**

1. Protect the nuclear weapon located near the **FAR RIGHT BUNKER**
  - a. Protect the the Tactical Guidance Navigation System attached to the missile
2. Protect the Satellite Linked Upload Remote Processor (SLURP unit) located the middle bunker (your communications center)
3. Protect General He Fling Poo's military helicopter
4. Kill all forces who oppose

### **Game Play:**

1. Assemble at the RIGHT Most Border (by the MISSILE)
2. Assign military General He Flig Poo
3. General decides how to split up the forces to complete objectives
4. Game ends if enemy forces steal the Tactical Guidance System and the SLURP unit and returned to the US Military base at the far at the **LEFT bunker** or when all enemy forces are eliminated

**Player Cue Cards (Cut out and give to team members.)**

<b>BLUE TEAM US RECON SOLDIER</b>	<b>BLUE TEAM US RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>
<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>
<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>
<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>
<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>
<b>RED TEAM CHINESE ARMY</b>	<b>RED TEAM CHINESE ARMY</b>	<b>RED TEAM CHINESE ARMY</b>
<b>RED TEAM CHINESE ARMY</b>	<b>RED TEAM CHINESE ARMY</b>	<b>RED TEAM CHINESE ARMY</b>
<b>RED TEAM CHINESE ARMY</b>	<b>RED TEAM CHINESE ARMY</b>	<b>RED TEAM CHINESE ARMY</b>
<b>RED TEAM CHINESE ARMY</b>	<b>RED TEAM CHINESE ARMY</b>	<b>RED TEAM CHINESE ARMY</b>
<b>RED TEAM CHINESE ARMY</b>	<b>RED TEAM CHINESE ARMY</b>	<b>RED TEAM CHINESE ARMY</b>

# MILSIM GAME 6

**Operation:** Find Osama Bin Laden

**Blue Team:** USA Military

**Scenario:**

You are part of a Navy Seals Spec Ops unit, sent to infiltrate and kill or capture the Terrorist Osama Bin Laden. The US Central Intelligence Agency has learned that Bin Laden plans to launch a Nuclear Weapon. An informant has told you that the device is on a timer and set to go off in 15 minutes.

**Mission Objectives:**

1. Locate the nuclear weapon and steal the Tactical Guidance Navigation System attached to the missile by disconnecting the wires attached to the missile
2. Locate and kill or capture the Terrorist Osama Bin Laden.
3. Kill all opposing Al Qaeda forces who oppose

**Game Play:**

1. Assemble at the LEFT Most Bunker
2. Assign a Military Captain
3. Captain decides how to split up the forces to complete objectives
4. Game ends when:
  - a. The Tactical Guidance System is captured and returned to the US Military Base (LEFT most bunker)
  - b. The terrorist Osama Bin Laden is killed or captured
  - c. 15 minutes expires and the nuclear weapon launches

**Operation:** Find Osama Bin Laden

**Red Team: Terrorist Militia Al Qaeda**

**Scenario:**

You are part of a Terrorist Organization, Al Qaeda. US Navy Seals have been sent to locate and kill Bin Laden. At news of this, your commander, Osama Bin Laden plans to launch a Nuclear Weapon and has set the device to launch in 15 minutes.

**Mission Objectives:**

1. Protect the nuclear weapon
2. Protect your leader, Osama Bin Laden.
3. Kill all opposing forces

**Game Play:**

1. Assemble at the RIGHT Most Bunker
2. Decide how to split up the forces to complete objective
3. Game ends when:
  - a. US Military Forces find the Tactical Guidance System located on your nuclear weapon and return it to their base
  - b. The terrorist Osama Bin Laden is killed or captured
  - c. 15 minutes expires and the nuclear weapon launches

## Player Cue Cards

<b>BLUE TEAM US NAVY SEAL</b>	<b>BLUE TEAM US NAVY SEAL</b>	<b>BLUE TEAM US NAVY SEAL</b>
<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM UN RECON SOLDIER</b>	<b>BLUE TEAM US NAVY SEAL</b>
<b>BLUE TEAM US NAVY SEAL</b>	<b>BLUE TEAM US NAVY SEAL</b>	<b>BLUE TEAM US NAVY SEAL</b>
<b>BLUE TEAM US NAVY SEAL</b>	<b>BLUE TEAM US NAVY SEAL</b>	<b>BLUE TEAM US NAVY SEAL</b>
<b>BLUE TEAM US NAVY SEAL</b>	<b>BLUE TEAM US NAVY SEAL</b>	<b>BLUE TEAM US NAVY SEAL</b>
<b>RED TEAM TERRORIST MILITIA</b>	<b>RED TEAM TERRORIST MILITIA</b>	<b>RED TEAM TERRORIST MILITIA BIN LADEN (GET PICTURE )</b> 
<b>RED TEAM TERRORIST MILITIA</b>	<b>RED TEAM TERRORIST MILITIA</b>	<b>RED TEAM TERRORIST MILITIA</b>
<b>RED TEAM TERRORIST MILITIA</b>	<b>RED TEAM TERRORIST MILITIA</b>	<b>RED TEAM TERRORIST MILITIA</b>
<b>RED TEAM TERRORIST MILITIA</b>	<b>RED TEAM TERRORIST MILITIA</b>	<b>RED TEAM TERRORIST MILITIA</b>
<b>RED TEAM TERRORIST MILITIA</b>	<b>RED TEAM TERRORIST MILITIA</b>	<b>RED TEAM TERRORIST MILITIA</b>



Pin to chest

# MILSIM GAME 7

## **Operation Apache Down –Russia Military = RED TEAM**

**Note: Read aloud to your team at your base of operations located in the middle bunker**

### **Scenario:**

On the afternoon of July 30 2011, a US military Apache helicopter entered your air space. The helicopter pilot stole an experiment vial of a nerve gas (in a small blue barrel). You shot the helicopter down, but the pilot jettisoned the vial of nerve gas before he went down.

### **Mission Objectives:**

1. Capture the helicopter pilot and bring him to your base
2. Locate the nerve gas vial and bring to your base
3. Kill any opposing forces

### **Game Play:**

1. Assemble in the Middle Rear Bunker. This is your Military Base.
2. Assign a Military General
3. Military General decides how to split up your Army to complete your objectives.
4. Game play stops when you capture pilot and bring him to your Military base and when you locate the nerve gas and bring it back to your base.

## **Operation Apache Down –Russia Military = BLUE TEAM**

**Note: Read aloud to your team at your base of operations located in the middle bunker**

### **Scenario:**

On the afternoon of July 30 2011, a US military Apache helicopter entered Russian air space. The helicopter pilot stole an experiment vial of a nerve gas (in a small blue barrel). The Russian Army shot the helicopter down, but the pilot jettisoned the vial of nerve gas before he went down.

### **Mission Objectives:**

1. Locate the helicopter pilot and bring him to your base
2. Locate the nerve gas vial and bring to your base
3. Kill any opposing forces

### **Game Play:**

1. Assemble in the Bunker near the wood pile (Far Left). This is your Military Base.
2. Assign a Military General
3. Military General decides how to split up your Army to complete your objectives.
4. Game play stops when you find the pilot and bring him to your Military base and when you locate the nerve gas and bring it back to your base.

# MILSIM GAME 8

## Operation "DOUBLE" HOSTAGE RESCUE

### Double Hostage Rescue

You are a member of an elite military force sent to rescue three of your soldiers being held hostage by an opposing military force. Your objective is to locate the hostages and rescue them returning them to your home base of operation, while eliminating opposing forces.

Team A = 3 hostages (Blue Team) with 3 defenders (Red Team)

Team B = 3 hostages (Red Team) and 3 Defenders (Blue Team)

Team A and B have to determine how to separate and rescue their captured teammates while defending their hostages.

Note:

- Hostages can "make a break for it" but can be shot by defending team
- Hostages keep their weapons with them at all times. However, they have to keep their balls in separate pods (not in the hopper). They can only put their balls into their hopper and begin to fire on if they are rescued (tagged by hand by their own team member coming to rescue them) or if they successfully escape from their jail.